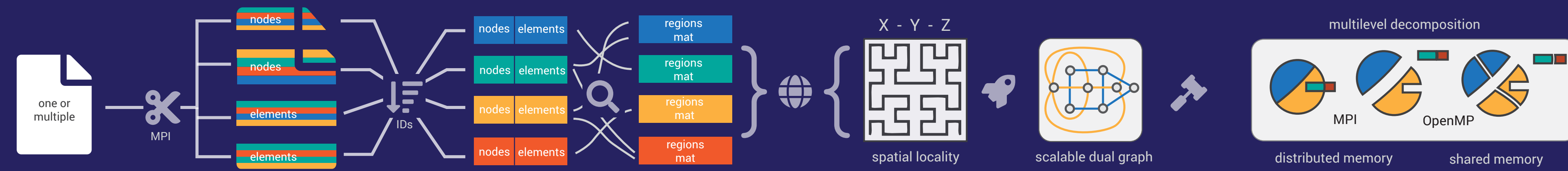


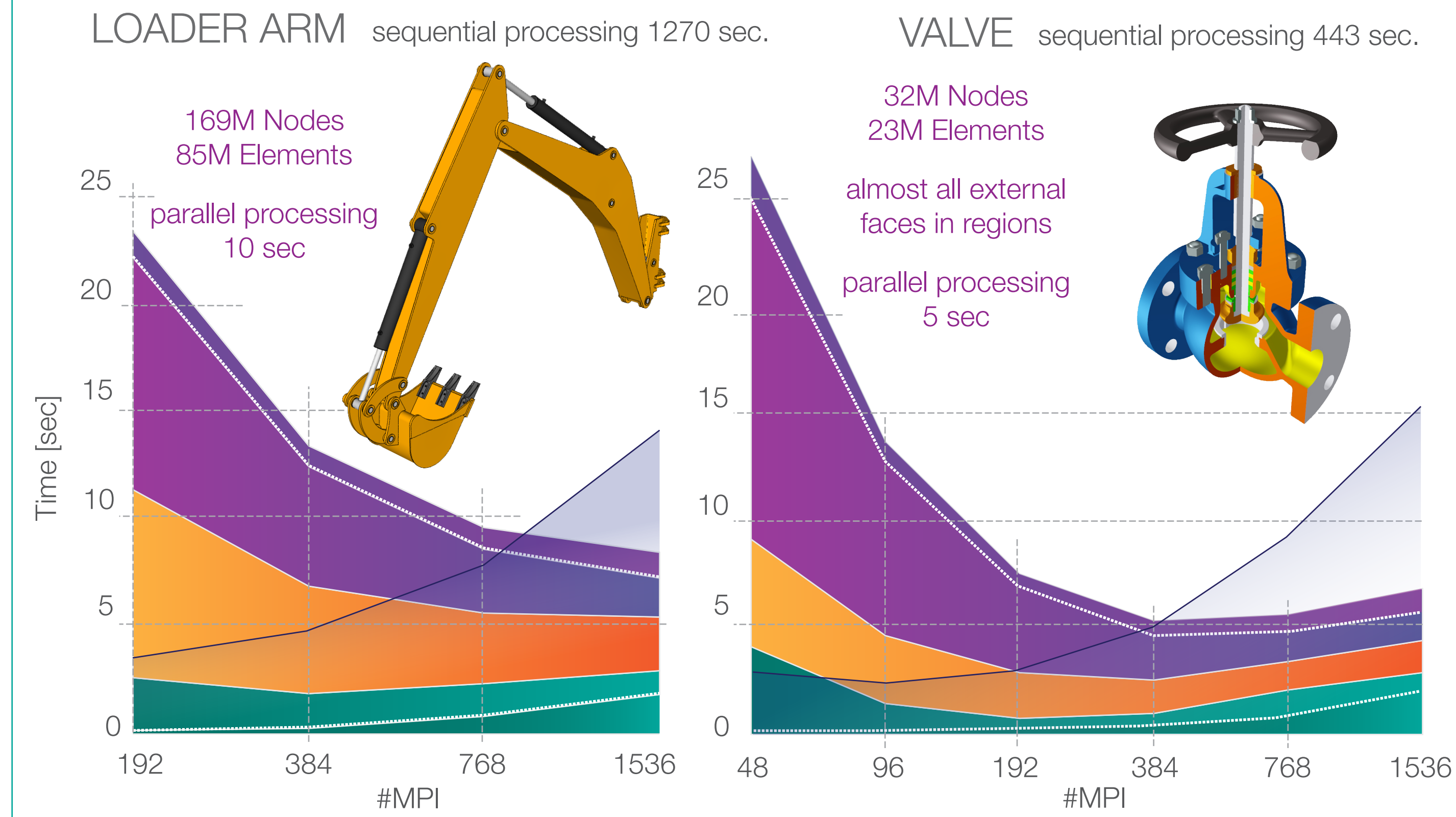


WORKFLOW FOR PARALLEL PROCESSING OF SEQUENTIAL MESH DATABASES

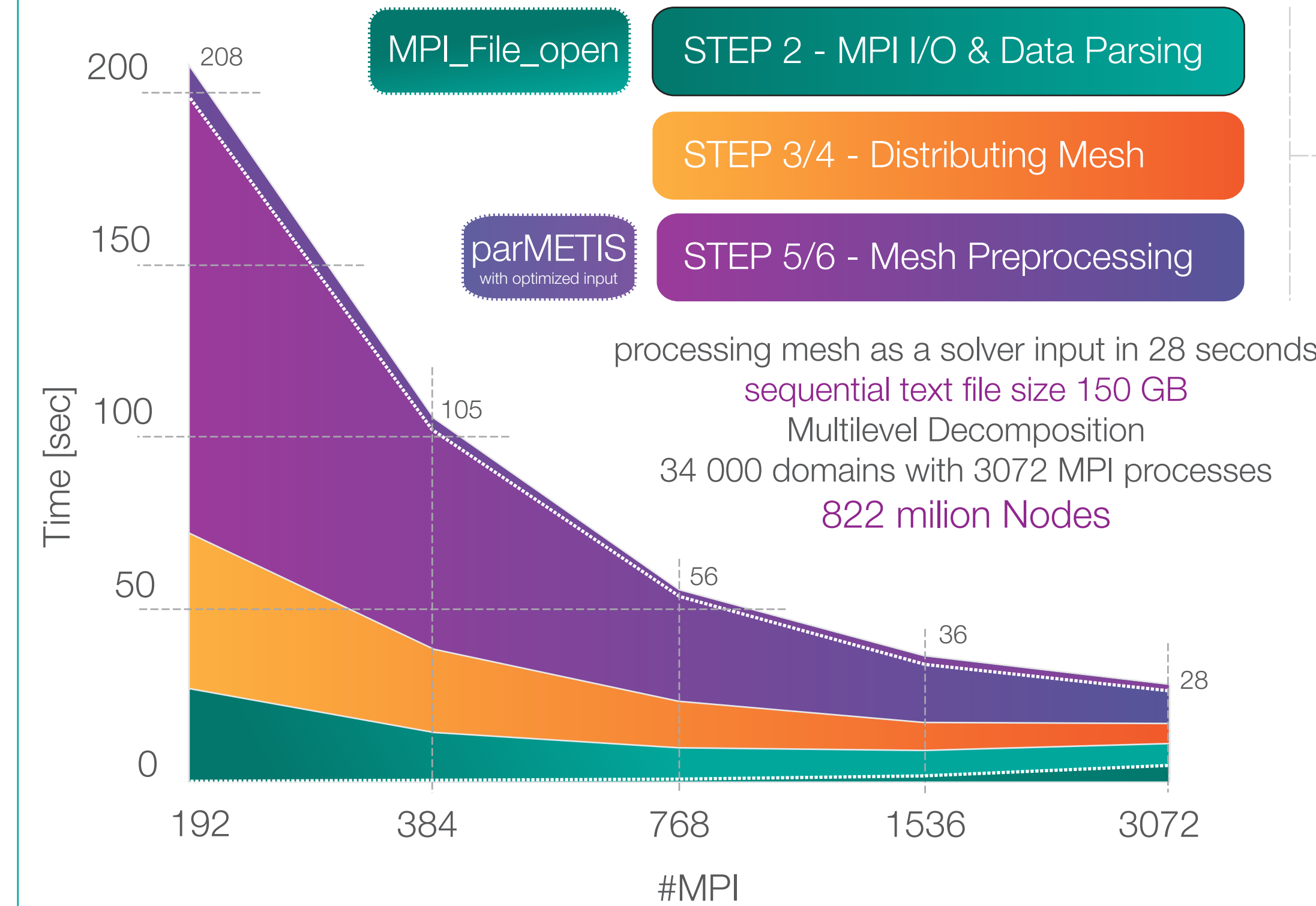


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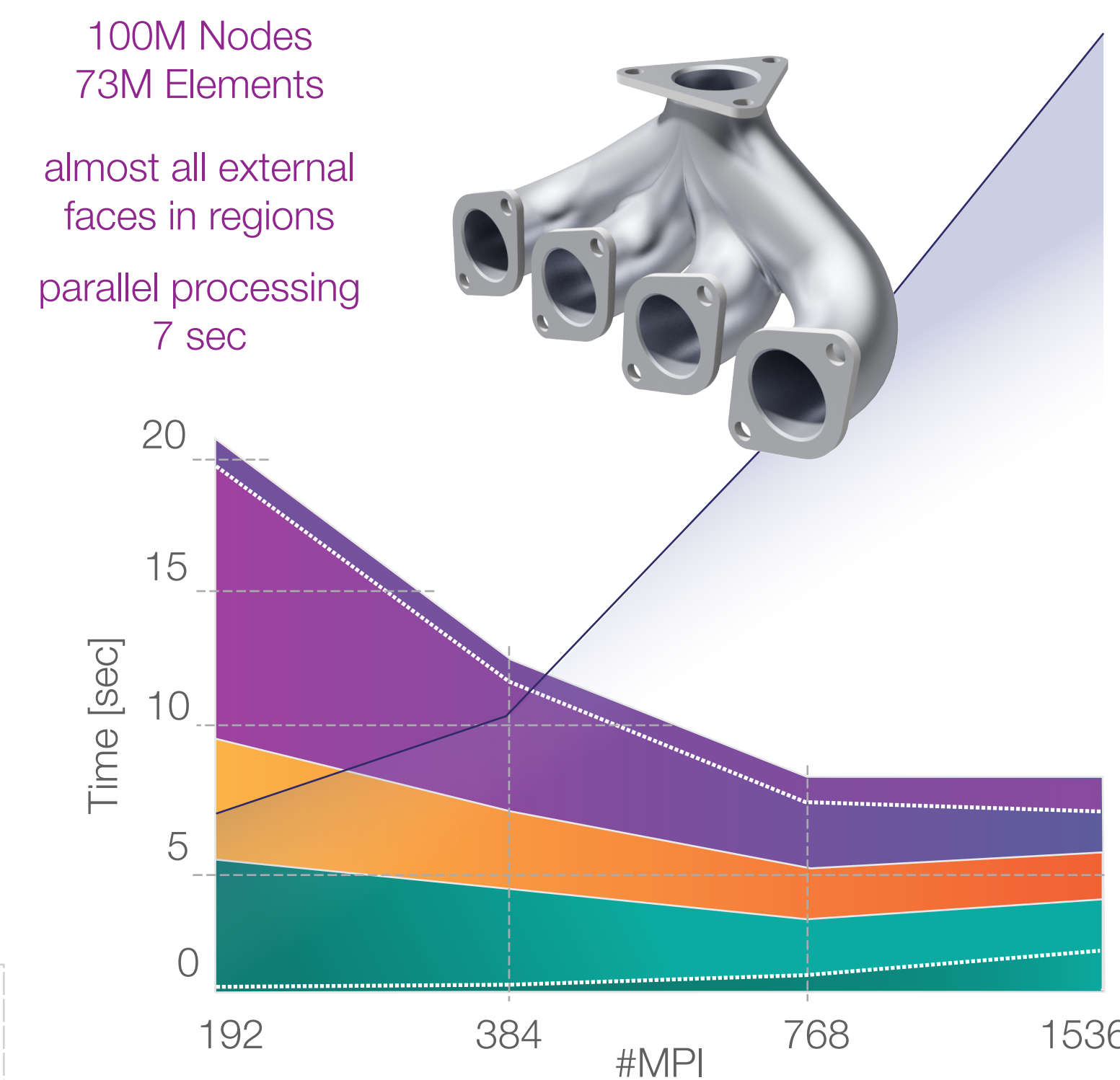
Ondrej Meca | Lubomir Riha | Tomas Brzobohaty
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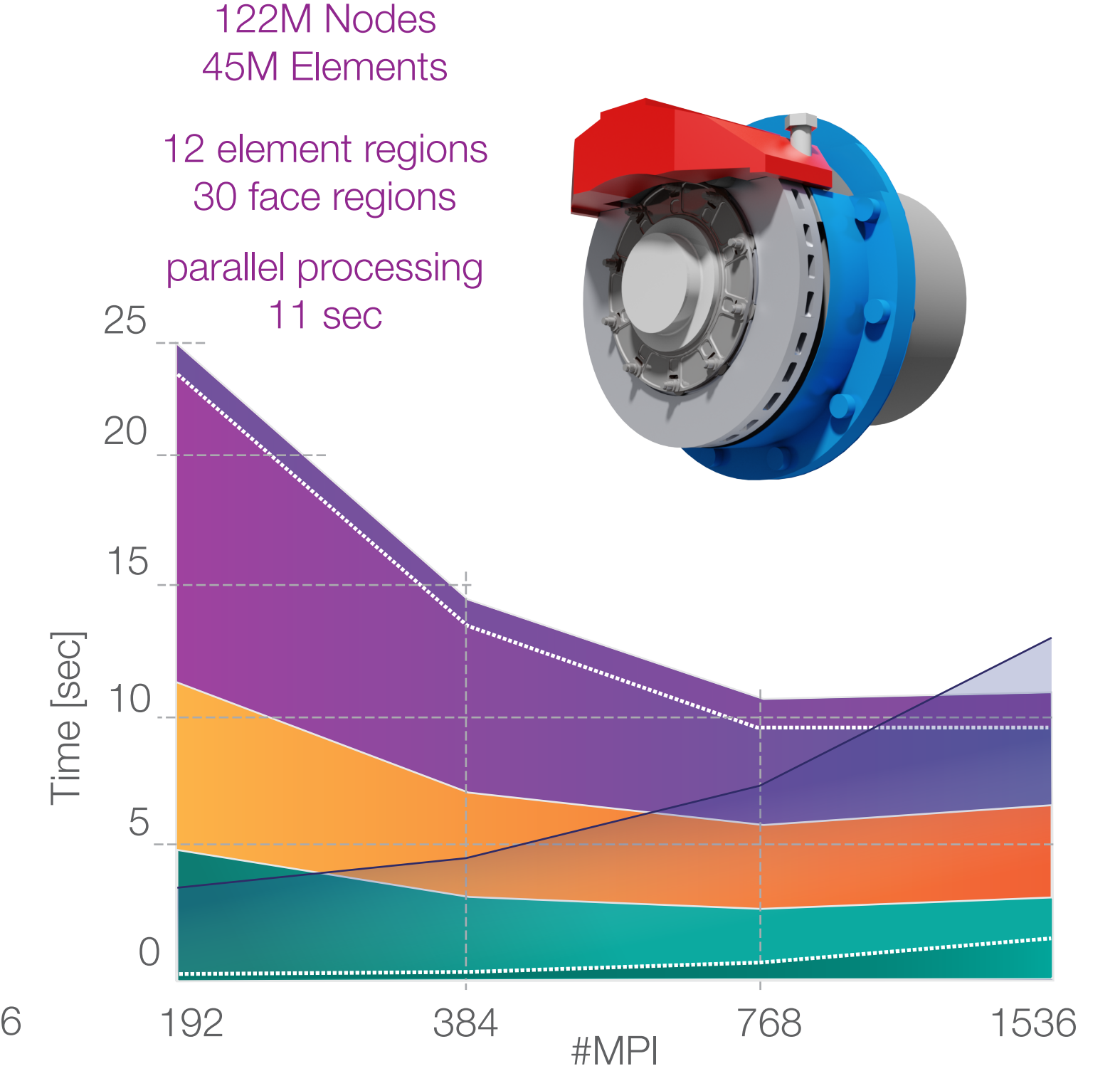
JET ENGINE - Parallel Scalability



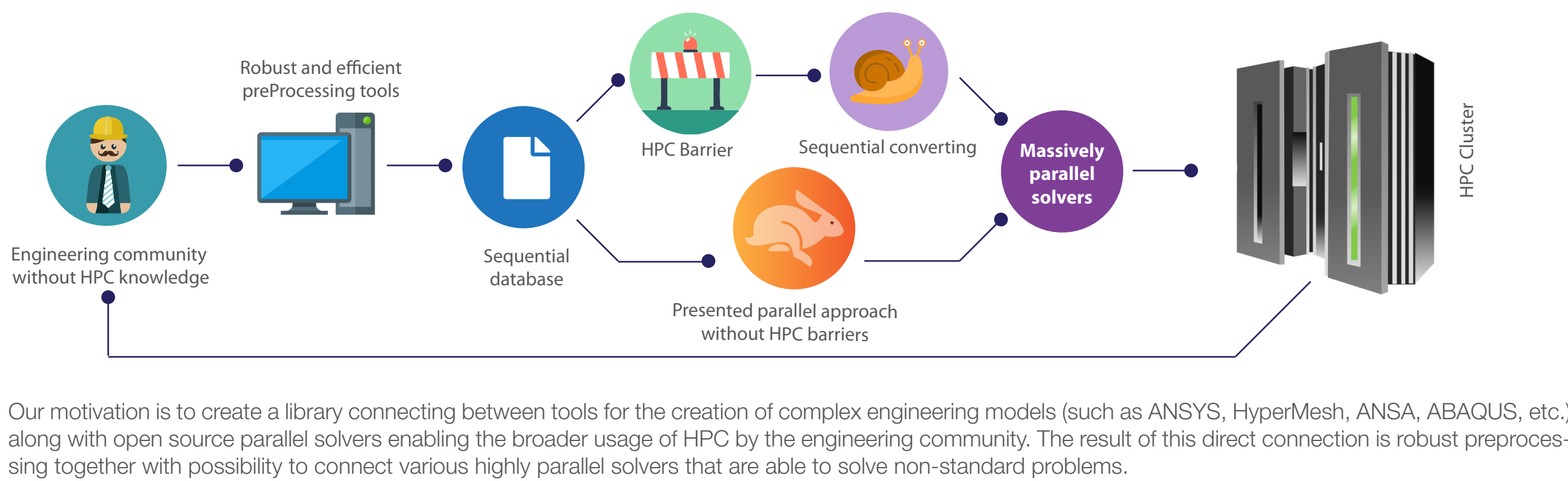
MANIFOLD



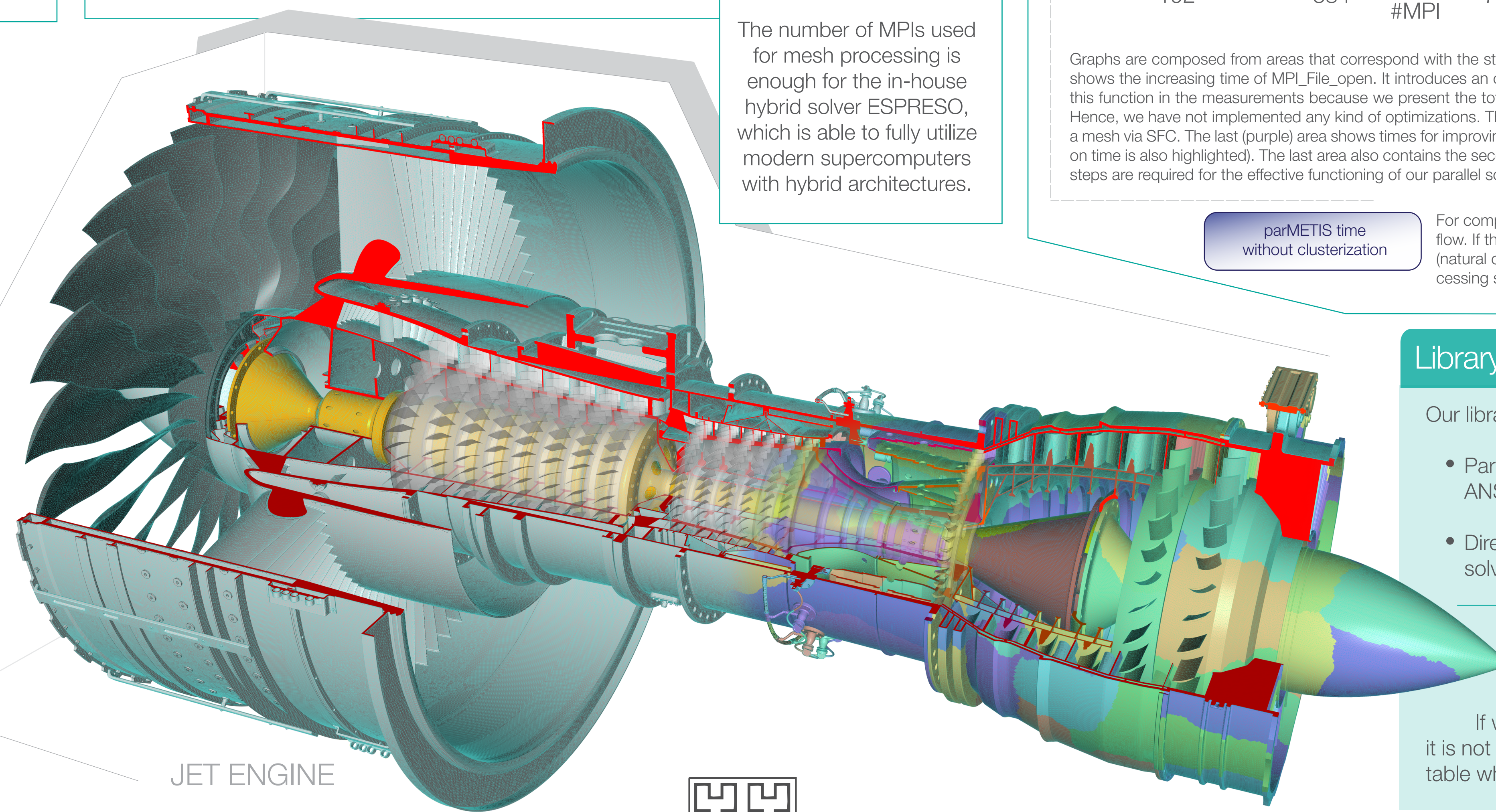
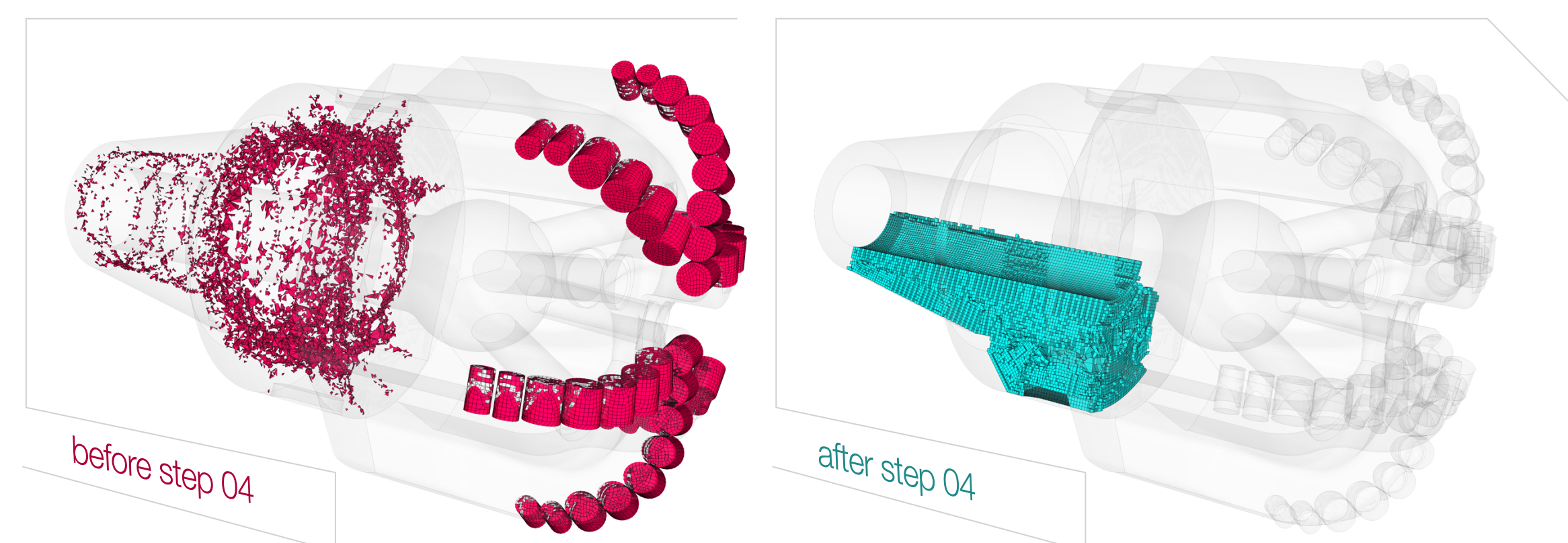
DISC BRAKE



MOTIVATION



Spatial Locality - elements on MPI RANK 0



The number of MPIs used for mesh processing is enough for the in-house hybrid solver ESPRESO, which is able to fully utilize modern supercomputers with hybrid architectures.

Library functionality

Our library can be used in the two following ways:

- Parallel database files converter - external sequential files to binary parallel format ANSYS, ABAQUS, etc. to ESPRESO, OpenFOAM, etc.
- Direct input to the parallel solvers - the proposed library is part of our scalable ESPRESO solver based on hybrid FETI methods for solution of multiphysical problems.

Domain decomposition can follow element regions or element types. This functionality enhances the scalable properties of our parallel algorithms.

If we use direct input to the parallel solvers for multiple solutions on the same database, it is not necessary to have a fixed number of MPIs (domains) in a parallel binary file. This is suitable where there is variability in the availability of computational resources at the desired time.

Six steps for scalable data processing

STEP 01

INPUT EXTERNAL DATA

Create data in external tools

As an example, we present results based on the input data file generated by the commercial ANSYS software. The input file is a text file that contains a full description of a finite element model, and the data are organized in blocks, the properties of which are defined by commands.

The major part of the file contains a description of nodes and elements. These blocks are followed by another problem description such as definition of regions, materials, boundary and initial conditions, etc.

Many commercial software packages, such as ABAQUS, NASTRAN etc. have very similar command structures for the database files.

This type of files do not suppose parallel processing.

STEP 02

MPI I/O & DATA PARSING

Loading and understanding data

The first step is to load data from one or multiple files to the main memory. This is performed by a collective MPI file reader. Each process reads approximately the same number of bytes that are aligned, to allow parsing by each process separately.

After loading is done, interpretation of the input language is performed. This is based on the processing of the data and commands in the ANSYS text file structure. Detected blocks, their positions, and parameters are exchanged among all MPI processes.

A similar approach can easily be used for other command based database files (ABAQUS, NASTRAN)

STEP 03

PARALLEL SORTING

Balance distributed data

Since elements and coordinates IDs are randomly distributed, processes with elements do not know where to ask for the coordinates. This fact also complicates the process of assigning the regions that are usually given by a list of nodes or elements IDs. In order to ensure approximately the same amount of work for all processes, we first balance the nodes and elements, and then parallel sorting is applied according to given sets of IDs.

After the sorting step, distribution of the nodes can easily be described by a vector. Due to this, elements know where to ask for coordinates.

This step allows assigning elements, nodes, and faces regions.

STEP 04

SPATIAL LOCALITY - CLUSTERIZATION

Space Filling Curve decomposition

The main problem of loading a mesh in parallel is the non-contiguous distribution of elements among processes. To be able to achieve a good scalability of the mesh processing, the following properties of a mesh are required:

- the mesh elements have to be uniformly distributed to spatially close clusters,
- the number of neighbouring processes must be as small as possible.

External tools for mesh generators do not take this into account, because the spatial position of elements is irrelevant. To keep the communication overhead relatively small, elements have to be re-

arranged. In this step, elements that are distributed according to their IDs are redistributed into clusters - a set of elements that is assigned to one particular process and fulfill the spatial locality requirements.

The clusterization is based on the Hilbert Space Filling Curve, which has minimal input requirements (coordinates only) and allows effective parallelization. The speed and scalability of the algorithm is enhanced at the expense of the quality of the final distribution.

Geometric decomposition is crucial for scalability of the next step.

STEP 05

DUAL GRAPH

Scalable solution

Decompositions based on spatial locality are generally worse, in terms of finite element solver requirements, than dual graph based approaches, especially for problems with complicated geometries.

Geometric decomposition reduces the number of neighbors and allows the distributed dual graph to be computed efficiently in parallel. For improving solver scalability, the dual graph also captures additional mesh informations like bodies, regions, and element types.

The dual graph is suitable for decomposition of complex geometries with various parameters.

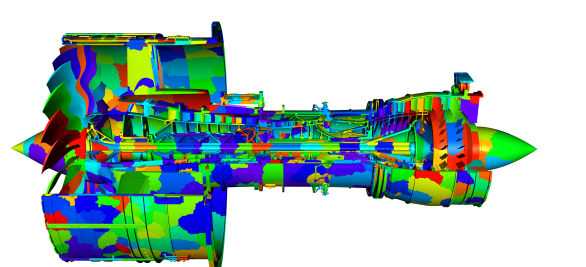
STEP 06

DOMAIN DECOMPOSITION

Multilevel approach

A well balanced decomposition of a mesh directly impacts the scalability of the applied solvers. For the final domain decomposition, we use libraries that provide "high quality" decomposition and support the MPI parallelization needed for HPC clusters. (ParMETIS or pSCOTCH). These libraries have neighbor dependent scalability.

The described workflow prepares multilevel decomposition suitable for massively parallel solvers.



Would you like to know more?



Acknowledgement

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